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Fact Sheet: Infantry Gunnery and Tactical Simulator

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The Infantry Gunnery and Tactical Simulator (IGTS) is the latest addition to the Singapore Armed Forces' (SAF) range of training simulators.

Employing realistic state-of-the-art simulation software, the IGTS allows Army personnel to hone their weaponry skills. Commanders will also be able to practise and improve their tactical decision-making abilities with the multiple warfare scenarios available in the IGTS.

The IGTS consists of two main components: a Commander Tactical Trainer and a Support Weapons Simulator.

Commander Tactical Trainer - Used by commanders to practise their battlefield planning, coordination and execution skills before actual field exercises. The inclusion of variable insertions as such 'enemy' forces and other real-time battlefield developments allows for different levels of training.

Support Weapons Simulator (SWS) - Used by soldiers to acquire and hone their gunnery skills, before such skills are validated in outfield training.

The SWS consists of:

- 120mm Mortar Indirect Fire Weapon Simulators
- Anti-Tank Guided Missile Simulators
- Shoulder-Fired Anti-Tank Weapon Simulators
- Grenade Launcher Simulators
- Machine Gun Simulators

Since the beginning of 2008, the IGTS has been used by regulars, Full-time National Servicemen (NSFs), and Operationally-Ready NSmen from the SAF's Infantry and Guards units.

Each year, about 14,000 personnel are expected to use the IGTS for training.
News Release: - Launch of Infantry Gunnery and Tactical Simulator (MINDEF_20080606001.pdf)
National Archives of Singapore